

# Manifolds.jl

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### **Motivation**

- abstract definition of manifolds and properties thereon
  - $e.\,g.$  different metrics, Lie groups, embeddings
- $\Rightarrow$  implement abstract algorithms for generic manifolds / Lie Groups / ...
- easy to implement own manifolds & easy to use
- well-documented and well-tested
- ► fast.

### Why 💑 Julia?

- high-level language, properly typed
- multiple dispatch (cf. f(x), f(x::Number), f(x::Int))
- just-in-time compilation, solves two-language problem
- I like the language.

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# Defining a Manifold: Types and Dispatch

ManifoldsBase.jl defines a common interface for Riemannian manifolds.

- $\blacktriangleright$  a manifold is an abstract type <code>AbstractManifold{F}</code> with parameter field  $\mathbb{F}$
- concrete manifolds: subtype containing dimension/size information Examples. (from Manifolds.jl) Euclidean{Tuple{3,3},R} or Sphere{2,C}
- ☺ Easy constructors M1 =  $\mathbb{R}^{(3,3)}$  and M2 = Sphere(2,  $\mathbb{C}$ )

Points p and (co-)tangent vectors  $\xi$ , x are usually not typed specifically

- ☺ works with arbitrary AbstractArray types, e.g. StaticArrays
- they are subtypes of ManifoldPoint or TVector for different representations. Example. on M3 = Hyperbolic(2):
  - arrays p are equivalent to using HyperboloidPoint(p)
  - further representations: PoincareBallPoint and PoincareHalfSpacePoint
  - ▶ for tangent vectors like PoincareBallTVector: vector operations also defined

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# Implementing a Riemannian Manifold

 $\begin{array}{l} \texttt{ManifoldsBase.jl uses a AbstractManifold} \ensuremath{\mathbb{F}} \ensuremath{\mathbb{F}} \ensuremath{\mathbb{F}} \ensuremath{\mathbb{F}} \ensuremath{\mathbb{C}} \ensuremath{\mathbb{F}} \ensuremath{\mathbb{F$ 

- inner(M, p, X, Y) for the Riemannian metric  $(X, Y)_p$
- exp(M, p, X) and log(M, p, q),
- ▶ more general: retract(M, p, X, m), where m is a retraction method
- similarly: parallel\_transport(M, p, X, q) and

vector\_transport\_to(M, p, X, q, m)

for your manifold M a subtype of the abstract manifold  $Manifold{\mathbb{F}}$ .

 $\bigcirc$  mutating version exp!(M, q, p, X) works in place in q

M basis for generic algorithms working on any Manifold and generic functions like norm(M,p,X), geodesic(M, p, X) and shortest\_geodesic(M, p, q)

 ${\cal O}$  juliamanifolds.github.io/ManifoldsBase.jl/

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## Decorating a Manifold: Adding Features using Traits

A manifold can be extended with features/properties using traits (THTT), e.g.

- MetricManifold{F,AbstractManifold{F},AbstractMetric}
  - implement a second metric MyMetric <: AbstractMetric for a manifold</p>
  - metric-unrelated functions (like dimension(M)) are just "passed on"
    on need to reimplement them
- EmbeddedManifold{F,AbstractManifold,AbstractManifold}
  - implement embedding-specific embed! and project! functions
  - for an IsIsometricEmbeddedManifold (use inner from embedding)
  - for an IsEmbeddedSubmanifold (use also exp!, log!, geodesic from embedding)
- GroupManifold{F,AbstractManifold{F},AbstractGroupAction}
  - models Lie groups, e.g. Rotations(n) vs. SpecialOrthogonal(n)
  - ▶ additional functions like  $exp_lie(G, X)$  and  $log_lie(G, p)$  or Identity(G)
  - again: unrelated functions "passed down" to the internal manifold

## Manifolds.il – A library of manifolds in Julia

[Axen, Baran, RB, and Rzecki 2021] Manifolds.jl is based on the ManifoldsBase.jl interface. Features.

- different metrics
- Lie groups
- Build manifolds using
  - **Product manifold**  $\mathcal{M}_1 \times \mathcal{M}_2$
  - **Power manifold**  $\mathcal{M}^{n \times m}$
  - Tangent bundle
- Embedded manifolds
- perform statistics
- ▶ well-documented, including formulae and references
- ▶ well-tested. >98 % code cov.

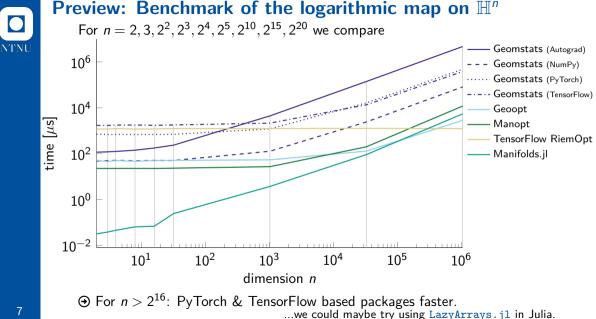
Manifolds. For example

- (unit) Sphere, Circle & Torus
- Fixed Rank Matrices
- (Generalized) Stiefel & Grassmann
- Hyperbolic space

....

- **•** Rotations, O(n), SO(n), SU(n)
- Several further Lie groups
- Symmetric positive definite matrices
- Symplectic & Symplectic Stiefel

 $\mathcal{O}$  juliamanifolds.github.io/Manifolds.jl/ JuliaCon 2020 youtu.be/md-FnDGCh9M



# Summary NTNU Manifolds

#### ManifoldsBase.jl is an abstract interface for Manifolds

- ...to define/implement manifolds
- ...to implement generic algorithms for arbitrary manifolds https://juliamanifolds.github.io/ManifoldsBase.jl/

Manifolds.jl is a a library of manifolds implemented using the interface https://juliamanifolds.github.io/Manifolds.jl/

#### **Further Packages**

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#### References

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